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The Use of Rippling to Automate Event-B Invariant Preservation Proofs

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Outline

In this talk we

- show that a proof technique called *rippling* is applicable to Event-B invariant proofs
- outline a novel approach combining rippling with theory formation to automate lemma discovery



Event-B invariant proofs

- Event-B is a 1st order formal modeling language
- It generates proof obligations to ensure the correctness
- Proof obligations which requires human interaction can be thousands in a industrial project
- We have observed that
 - the majority of proofs requiring automation are invariant proofs (e.g. 59% in one case study)
 - Invariant proofs typically follow a pattern where one of the assumptions is embedded in the goal, i.e. $f(x) \vdash f(g(x))$

Rippling

- Rippling guides the search by writing the goal until the assumption appears as a sub-formulae, e.g. (the non-shaded part is the embedding, while the shaded part is called wave-front)

$$f(x) \vdash f(\text{g(x)}) \quad f(g(x)) = h(f(x)) \quad f(x) \vdash \text{h(f(x))}$$

- Some Advantages:
 - allows rewrite rules in both directions without loss of termination (e.g. some distribution rules)
 - may automate many interactive proofs
- Achieved by ensure
 - the embedding is intact
 - some measure is reduced



Lemma discovery in rippling

- The key feature of rippling is the ability to automatically patch failed proofs via *critics* when required lemmas are not present
 - due to the strong expectation on the proof

- Suppose our proof is blocked at:

$$T = \text{dom}(\boxed{R \cup S} ; f)$$

- We can then follow a 4 step process which discovers the missing lemma

Lemma discovery steps

1. Generate the left hand side: pick terms of blocked goals which are expected to change in the next rewriting step, e.g.

$$\boxed{R \cup S} ; f$$

2. Conjecture right hand side scheme: we know that the right hand side must have the shape

$$\boxed{F_1(R ; f)(F_2 S f)}$$

Where F_n is a 2nd order placeholders

- since the embedding must be preserved
- measure decreases

Lemma discovery steps

3. Instantiate scheme: then feed the scheme

$R \cup S$; $f = F_1(R ; f)(F_2 S f)$ to IsaScheme,

- which is a tool which discovers conjectures based on a given scheme and set of terms
- with counter-examples checks
- with proof attempts

4. Post filter & prove: one of the “sensible” instantiations is $(R \cup S) ; f = (R ; f) \cup (S ; f)$. This can be proven automatically (by Isabelle in IsaScheme), but in more complex cases the process recurses or the user must provide a proof



Conclusion and further work

- We have shown
 - that rippling is applicable to Event-B invariant POs
 - a new technique to help discover missing lemmas
- We are currently implementing this process in Isaplanenr.

An invariant proof using rippling

$$x \in T$$

$$T = \text{dom}(R; f)$$

\vdash

$$T = \text{dom}((R \cup \{(x \mapsto y)\}) ; f)$$

$$T = \text{dom}((R; f \cup \{(x \mapsto y)\}) ; f)$$

$$T = \text{dom}(R; f) \cup \text{dom}(\{(x \mapsto y)\}; f)$$

$$y \in \text{dom}(f) \vdash T = T \cup \{x\}$$

$$y \notin \text{dom}(f) \vdash T = T \cup \{\}$$

$(x \mapsto y)$	(x, y)
dom	projection
$;$	forward composition